

Release Date	Models	OS	Firmware Version	Release Note
2/14/2022	EX3210U	Windows 10/11	V3	- Fix OSD bugs
7/11/2022	EX3210U	Windows 10/11	V4	- Add HDMI Setting (120Hz & 144Hz) in OSD menu - Fix OSD bugs - Improve compatibilities
12/1/2022	EX3210U	Windows 10/11	V5	- OSD HDMI Setting default is changed to 144z - Optimize the sensitivity of BI+ Light Meter under lower brightness
2/7/2023	EX3210U	Windows 10/11	V7	- Optimize the color in Game HDRi and Cinema HDRi modes - Update color Vibrance to be selectable in Game HDRi and Cinema HDRi modes in OSD - Upgrade USB FW for Display Quickkit update
5/17/2023	EX3210U	Windows 10/11	V9	- Improve compatibilities (no image issue with Windows) - Improve color temperature performance in Game HDRi and Cinema HDRi modes
8/25/2023	EX3210U	Windows 10/11	V11	- Fix BI+ bug - Support BenQ software - Color Shuttle - Add OSD Color Mode - Gamer 1/2/3 for Color Shuttle - Remove "Black eQualizer" from FPS mode and add "Light Tuner" to FPS mode (Adjustable level of Black eQualizer can be covered by Light Tuner) - Add "Auto Scan" to Input
1/3/2024	EX3210U	Windows 10/11	V13 & V02	- Fix timing bug - Fix Color Shuttle exporting bug - Fix remote controller bug - Fix Color Temperature bug
3/13/2024	EX3210U	Windows 10/11	V15 & V04	1. Fix Color Temperature bug 2. Support FreeSync while Backlight Control is ON
12/5/2024	EX3210U	Windows 10/11	V17 & V08	1. Fix HDR Color Temperture bug